

Score/Guitar

5 Haiku

For Alto flute and Guitar

Michael Fiday
2013



Program notes/Texts

5 Haiku are a set of varied musical reflections on texts by Basho. Since haiku pose a paradox in terms of scope (concise forms that reveal an entire world within), some of the reflections are as long as 3 minutes, others barely 30 seconds. The outer texts, which refer to beginnings (art) and ends (Basho's "death poem" – the last he ever wrote) respectively, both make use of a Japanese rice-planting song, and are used to frame the three internal haiku, suggesting the beginning and end of a life journey. *5 Haiku* was composed for and is dedicated to Molly Barth and Dieter Hennings.

MF

1
The beginning of art –
a rice-planting song
in the backcountry.

2
Midfield,
attached to nothing,
the skylark singing.

3
Harvest moon –
walking around the pond
all night long.

4
Where's the moon?
As the temple bell is –
sunk in the sea.

5
Sick on a journey,
my dreams wander
the withered fields.

Matsuo Basho

PERFORMANCE NOTES

5 *Haiku* works best when played in order as a complete cycle. However, selected haiku may also be performed together as a shorter set.

Alto flute: Haiku #1

*** "Plugged" ("tongue ram") notes**

Produce by fingering notated pitch, closing mouthpiece with mouth, then plugging the mouthpiece with the tongue in a rapid and forceful movement (say "HOT!" or "HT!"). This will produce pitches either a minor or major 7th below the fingered pitch. The effect here should be a percussive one: play as sharp, pointed, and with as much pitch definition as possible.

****"Air" notes**

Play by blowing a sharp blast of unfocused air across the hole of the mouthpiece. The effect of "splitting" the note between the 8ve above or below the notated pitch (like pan pipes) is perfectly fine – above all, avoid "normal" sounding notes.

*****Voice/flutter/growl**

Start ord. with sharp attack, begin to add flutter tongue and singing simultaneously, building very quickly to an aggressive growl with a bit of a shout at the end. Singing: men sing 8ve below written, women at pitch or 8ve below.

Guitar: Haiku #'s 1 and 5

*** Drumming on body of instrument**

The top staff of the guitar part includes only music which is to be played on the body of the instrument, like striking a drum. There are two kinds of noteheads – block-shaped and diamond-shaped – to be played in the following manner:

Block-shaped notes (bars 1-4, 64-66, Haiku #1 only):

- Upper block note (on "E" space): slap with open fingertips on upper left corner of guitar face.
- Lower block note (on "F" space): knock with knuckles on lower right corner of guitar face.

Diamond-shaped notes (remainder, Haiku #'s 1 and 5):

- Upper diamond note ("C" space): knock with side of thumb on guitar face to the left of soundhole.
- Lower diamond note ("A" space): tap with fingertips on guitar face to the right of soundhole.

5 Haiku

for alto flute and guitar

Michael Fiday
2013

1

$\bullet = 126 - 132$

5

* All "diamond" notes: "plugged" (tongue ram).
Small notes = sounding pitch (see preface).

Musical score for measures 1-8. The alto flute part (top staff) begins with a rest, followed by notes marked with a diamond symbol and a 'v' (plugged notes). The guitar part (bottom staff) starts with a forte (*f*) dynamic and includes a five-fingered chord marked with a '5' in a box. A performance instruction reads: "On body of instrument - dampen strings (see preface)". The dynamic changes to *sub. mf* and *f sempre* is indicated.

13

Musical score for measures 9-12. The alto flute part continues with plugged notes. The guitar part features a mezzo-forte (*mf*) dynamic and a "palm mute" instruction. A five-fingered chord is marked with a '5' in a box.

13

Guitar part for measures 9-12, showing bass lines and chords. A five-fingered chord is marked with a '5' in a box.

17

sim.

21

Musical score for measures 13-20. The alto flute part includes a *sim.* (sustained) instruction. The guitar part features a "+" sign, a "pull-off" instruction, a "hammer-on" instruction, and an "ord." (order) instruction. A five-fingered chord is marked with a '5' in a box.

17

21

Guitar part for measures 13-20, showing bass lines and chords. A five-fingered chord is marked with a '5' in a box.

** All "arrow" notes: blow short, sharp blast of unfocused air across embouchure hole (see preface).

23

23

fz *fz*

sim. *sub. fz* *mf* *sub. fz*

29

29

fz *fz* *fz*

mf *fz* *mf* *fz* *mf* *fz*

36

36

fz *fz* *fz* *fz* *fz* *fz*

mf *fz* *mf* *fz* *mf* *fz* *mf* *fz*

41

43

fz *fz* *fz*

mf *fz* *mf* *fz* *mf* *fz*

49

fz sempre

fz sempre

54

sfz *fp* *ff*

sfz

ord.

*** grad. add
voice/flutter - grow!
(see preface)

59 *ffz* flutter *fp* *ffz* *f* ord. 62 *fp*

64 *ff* *mf* 3

70 *fp* *f* *p*